Lecture 24

CSE 331

Oct 28, 2022

Coding P1 due TODAY!

Fri, Oct 28	Counting Inversions F21 F19 F18 F17 x²	[KT, Sec 5.3] (**Project (Problem 1** `Coding` **) in**)
Mon, Oct 31	Multiplying large integers F21 F19 F18 F17 x²	[KT, Sec 5.5] (**Project (Problem 1** `Reflection` **) in**) *Reading Assignment:* Unraveling the mystery behind the identity
Wed, Nov 2	Closest Pair of Points F21 F19 F18 F17 x²	[KT, Sec 5.4]
Fri, Nov 4	Kickass Property Lemma F21 F19 F18 F17 x²	[KT, Sec 5.4] (**Project (Problem 2** `Coding` **) in**)
Mon, Nov 7	Weighted Interval Scheduling F21 F19 F17 x²	[KT, Sec 6.1] (**Project (Problem 2** `Reflection` **) in**)

Group formation instructions

Autolab group submission for CSE 331 Project

The lowdown on submitting your project (especially the coding and reflection) problems as a group on Autolab.

Follow instructions **EXACTLY** as they are stated

The instruction below are for Coding Problem 1

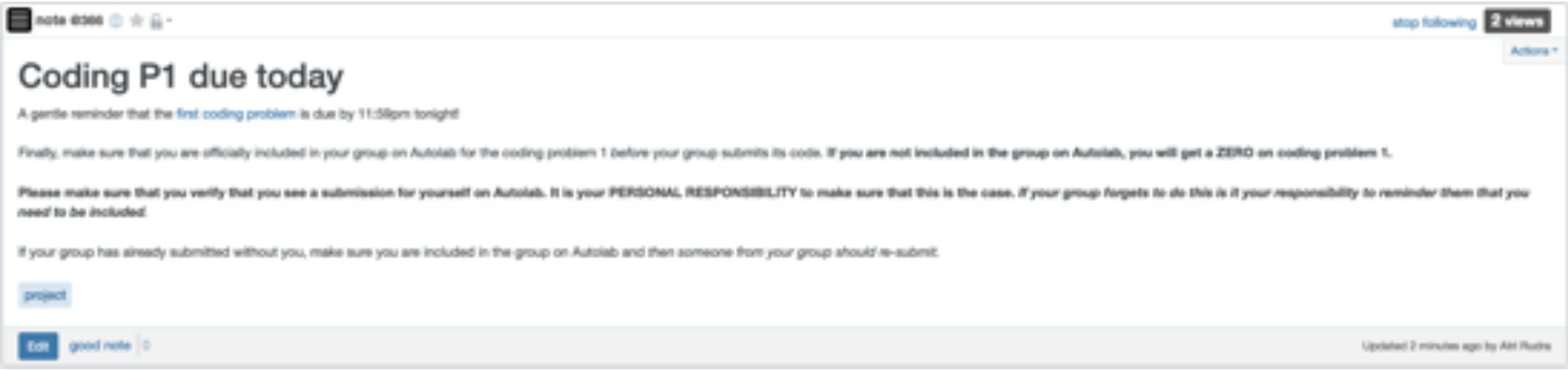
You will have to repeat the instructions below for EACH coding AND reflection problem on project on Autolab (with the appropriate changes to the actual problem).

Form your group on Autolab

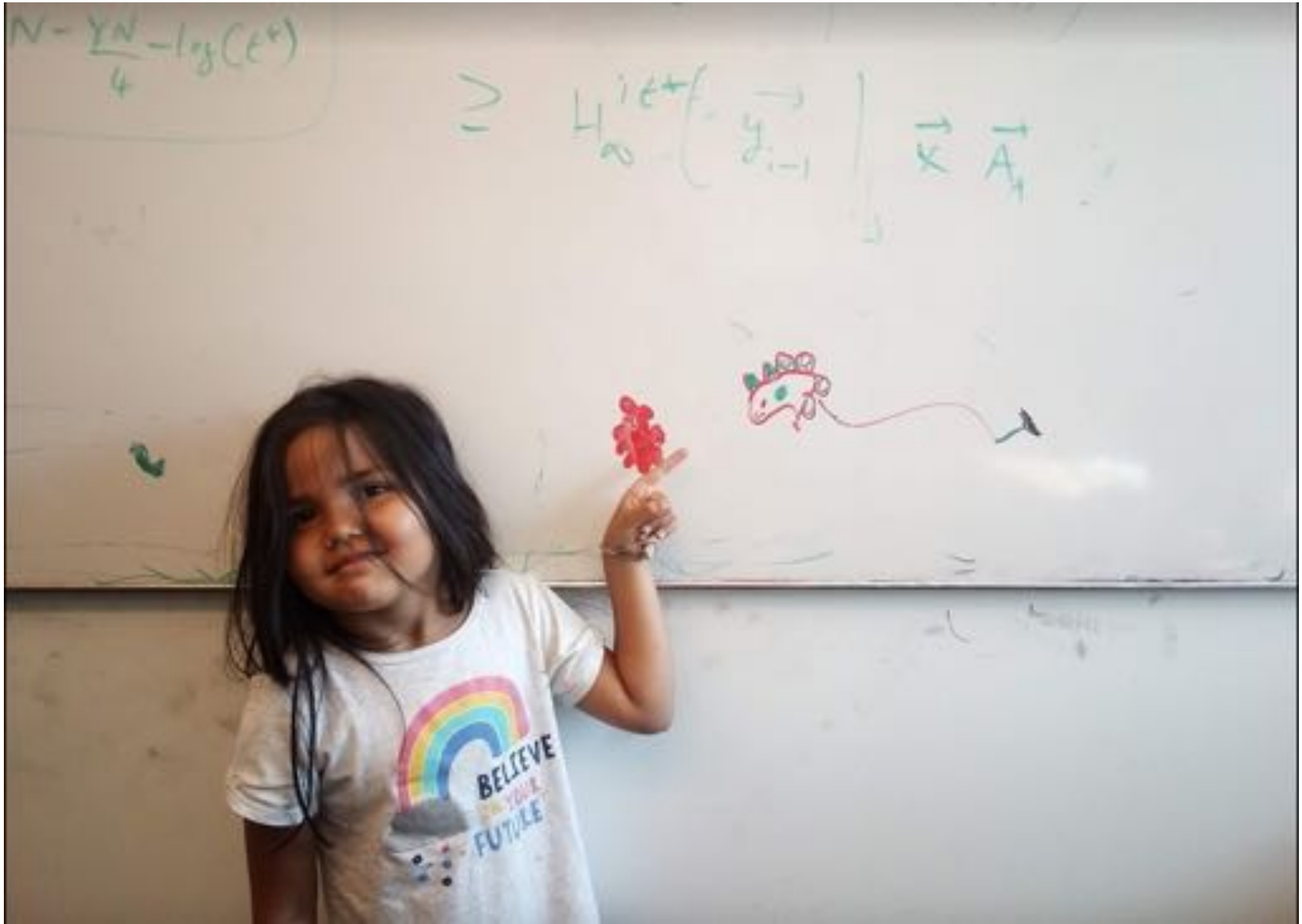
Groups on Autolab will NOT be automatically created

You will have to form a group on Autolab by yourself (as a group). Read on for instructions on how to go about this.

Make sure you are in your group

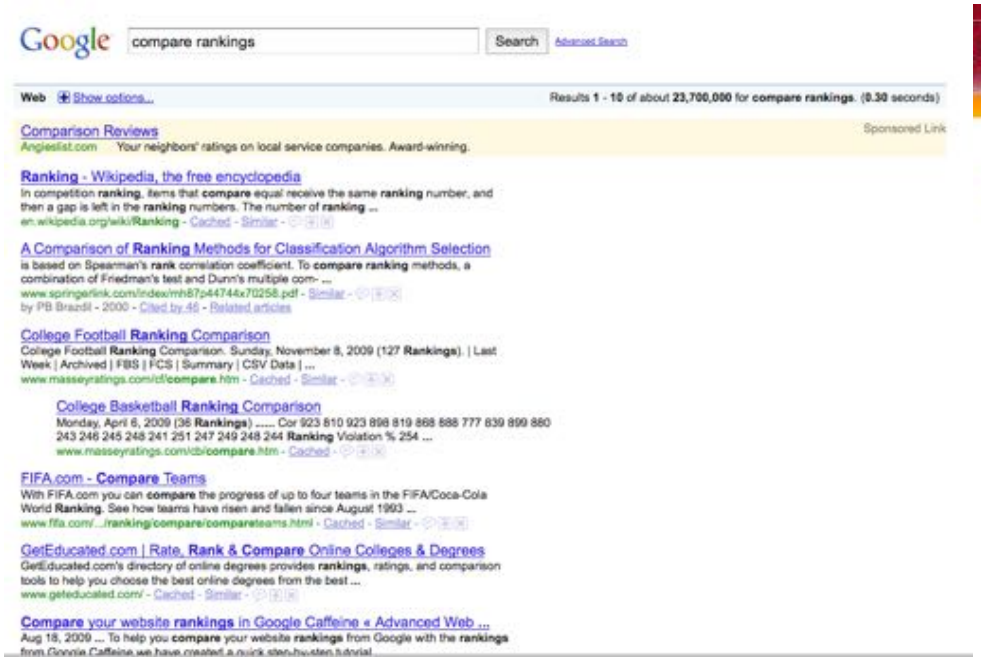


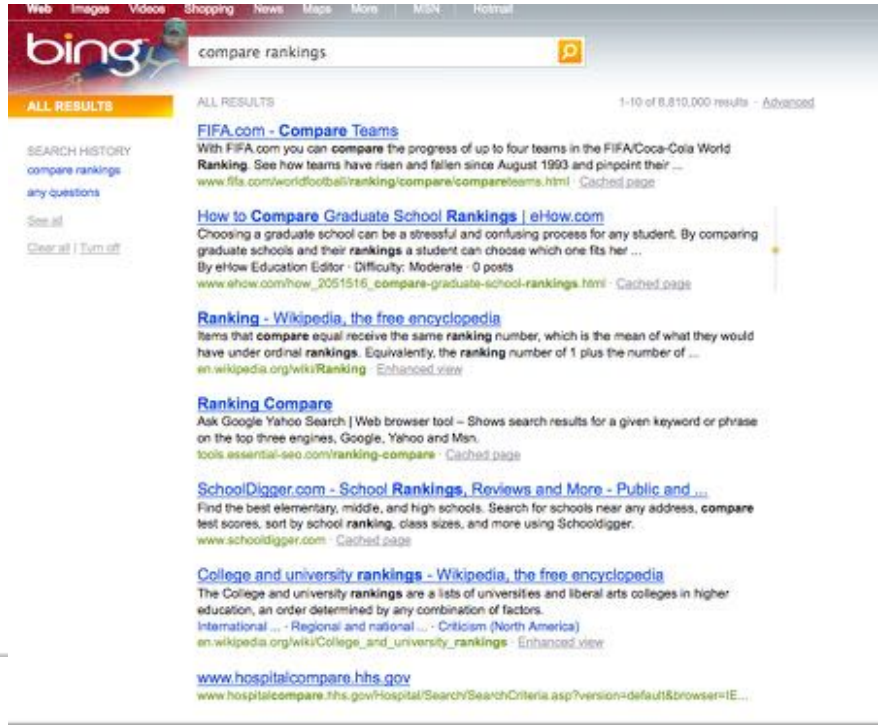
Questions/Comments?



Rankings

How close are two rankings?





Rest of today's agenda

Formal problem: Counting inversions

Divide and Conquer algorithm

Problem definition on the board…

Solve a harder problem

Input: a_1, .., a_n

Output: LIST of all inversions

```
L = φ
for i in 1 to n-1
    for j in i+1 to n
        If a_i > a_j
            add (i,j) to L

return  L
```

Example 1: All inversions-- (2i-1,2i)

Only check (i,i+1) pairs

Q1: Solve listing problem in O(n) time?

Q2: Recursive divide and conquer algorithm to count the number of inversions?

CountInv (a,n)

if n = 1 return 0

if n = 2 return $a_1 > a_2$

$a_L = a_1 , .., a_{[n/2]}$

$a_R = a_{[n/2]+1} , .., a_n$

return CountInv(a_L, [n/2]) + CountInv(a_R, n- [n/2])

Can be horribly wrong in general

CountInv (a,n)

if n = 1 return 0

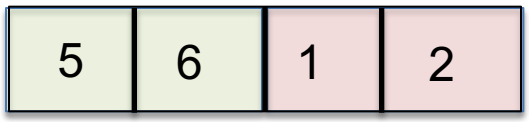
if n = 2 return $a_1 > a_2$

$a_L = a_1 , .., a_{[n/2]}$

$a_R = a_{[n/2]+1} , .., a_n$

return CountInv(a_L, [n/2]) + CountInv(a_R, n- [n/2])

Example where instance has non-zero (can be $\Omega(n^2)$) inversions and algo returns 0?



All 4 “crossing” pairs are inversions

Bad case: “crossing inversions”

CountInv (a,n)

if n = 1 return 0

if n = 2 return $a_1 > a_2$

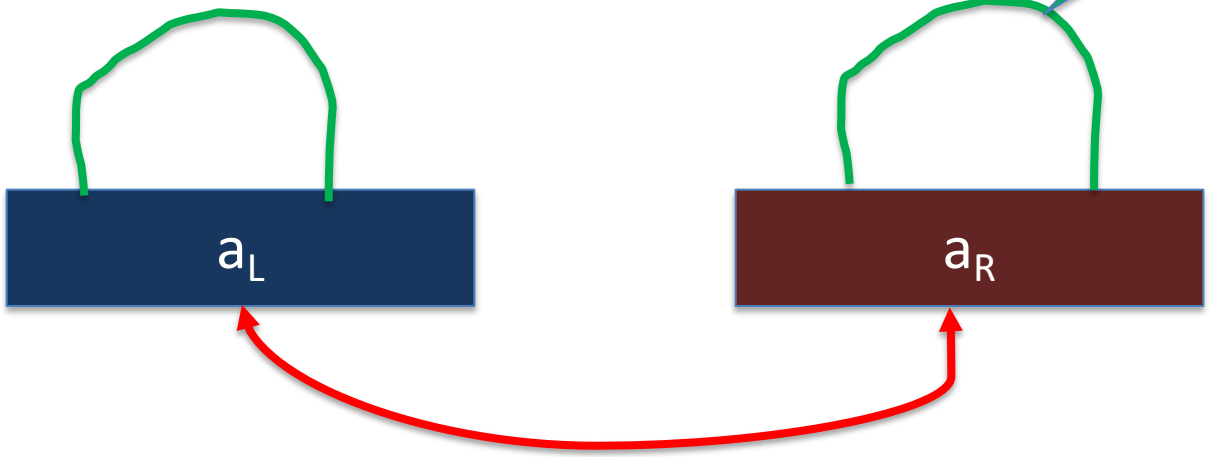
$a_L = a_1 , .., a_{[n/2]}$

$a_R = a_{[n/2]+1} , .., a_n$

return CountInv(a_L, [n/2]) + CountInv(a_R, n- [n/2])

Yes!

Are a_L and a_R sorted?



Example 2: Solving the bad case

a_L is sorted

First element is a_L is larger than first/only element in a_R

O(1) algorithm to count number of inversions?

return size of a_L

Example 3: Solving the bad case

a_R is sorted

First/only element is a_L is smaller than first element in a_R

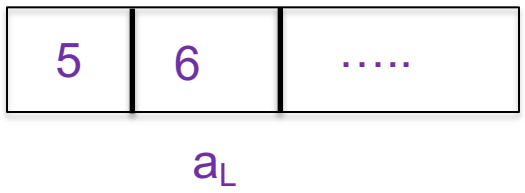
O(1) algorithm to count number of inversions?

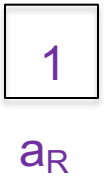
return 0

Solving the bad case

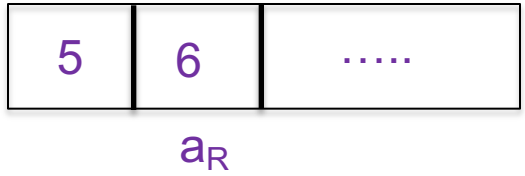
Try to modify the MERGE algorithm

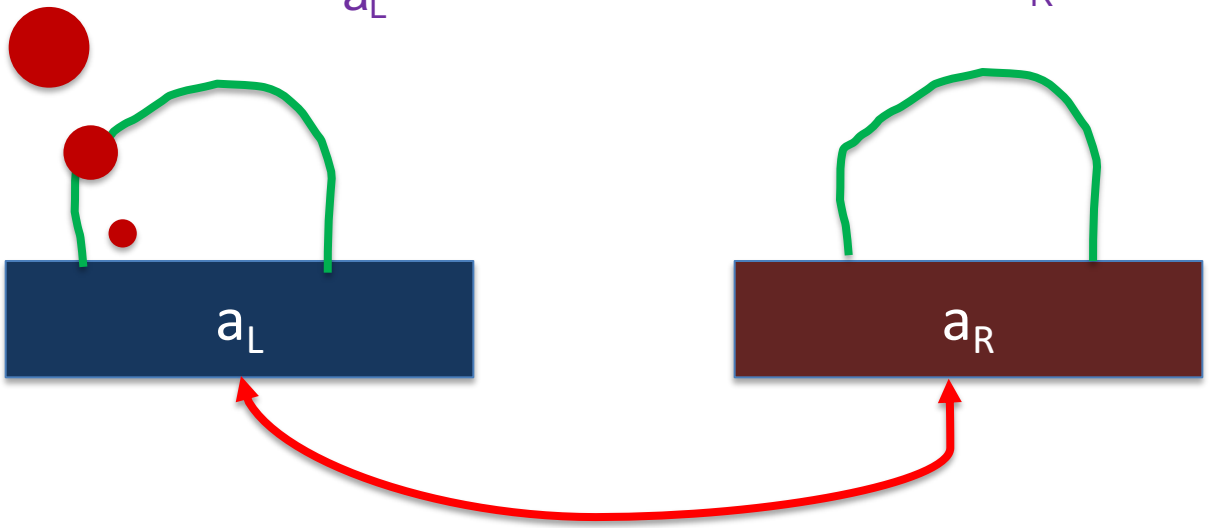
First element of a_L is larger than first element of a_R





First element of a_L is smaller than first element of a_R





Divide and Conquer

Divide up the problem into at least two sub-problems

Solve all sub-problems: Mergesort

Recursively solve the sub-problems

Solve stronger sub-problems: Inversions

“Patch up” the solutions to the sub-problems for the final solution

MergeSortCount algorithm

Input: $a_1, a_2, \ldots, a_n$

Output: Numbers in sorted order+ #inversion

```
MergeSortCount( a, n )
    If n = 1 return  ( 0 , a1)
    If n = 2 return  ( a1 > a2, min(a1,a2); max(a1,a2))
    aL = a1,..., an/2        aR = an/2+1,..., an
    (cL, aL) = MergeSortCount(aL, n/2)
    (cR, aR) = MergeSortCount(aR, n/2)
    (c, a) = MERGE-COUNT(aL,aR)
    return (c+cL+cR,a)
```

$T(2) = c$

$T(n) = 2T(n/2) + cn$

O(n log n) time

O(n)

Counts #crossing-inversions+ MERGE

MERGE-COUNT(a_L,a_R)

$a_L = l_1, \ldots, l_{n'}$ $\quad$ $a_R = r_1, \ldots, r_m$

```
c = 0
i,j = 1
while i ≤ n' and j ≤ m
        if l_i ≤ r_j
            add l_i to output
            i ++
        else
            add r_j to output
            j ++
            c += n'- i +1
Output any remaining items
return c
```