Lecture 28

CSE 331 Nov 8, 2023

Final exam conflict

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stop following 19 views

Actions -

Final exam conflicts

I know some of you have an exam conflict with CSE 331 final exam. Since I'm not sure if I know the exact set of students with conflict, I figured I'll do a piazza post.

If you have an exam conflict with the CSE 331 final please EMAIL me by 5pm on Friday, Nov 17. If you email me after this deadline, I cannot promise to be able to give you a makeup option that works with your schedule.

Please note that the makeup final will be on Tuesday, Dec 12 (i.e. a day before the scheduled final exam). My goal is to pick a time that works for everyone on Dec 12.

So if you email me for a makeup final exam, please send me all the time(s) that you do a makeup on Tuesday, Dec 12 between 9am-5pm.

final

Edit good note 1

Updated 60 minutes ago by Atri Rudra

Mozilla Responsible Unhacking



What: Advocating for more ethical tech and the practices that produce it can be a challenging and isolating experience, especially for early career technologists. This event will bring together a community of like-minded individuals to locate the barriers and resources available when doing this work, discuss theories of change, and imagine more just technological futures.

Who: College students and recent graduates with technologyrelated work experience are invited to apply by Nov. 15, 2023.

When + Where: The unhackathon will take place virtually on December 2-3, 2023. Students will receive a \$150 stipend for their participation.

Apply here: https://forms.gle/27tbCgSuq9xqWTWD7









HW 6 is out

Homework 6

Due by 11:30pm, Tuesday, November 14, 2023.

Make sure you follow all the homework policies.

All submissions should be done via Autolab.

Question 1 (Querying sensors) [50 points]

The Problem

In this problem, we will look at a query system that is motivated by applications in wireless networks. If you are not interested in the application details, just skip the next paragraph and head straight to the formal description of the problem.

In particular, consider the scenario where there is a central node such that all the other sensor nodes can communicate directly with the central node. Each sensor node has a bit of information (e.g. "Is the temperature at my location > 70 degrees?") The central node wants to compute some aggregate function over these bits: e.g. are there at least two sensor nodes with temperature greater than 70 degrees? The central node can "poll" multiple sensor nodes at once to see if their bits are one. Each sensor node replies with a positive back if it is polled and its bit is one. Else it remains silent. Now the central node can easily detect whether at least one of the sensor nodes it polled had its bit as one by just checking if some sensor node responded or not. Due to the nature of the wireless medium, it is very hard to count the number of responses (due to collision) but it is easy to check if at least one sensor node responded by just checking for "silence." Now for computing any function, we want to minimize the number of polls as each poll needs a transmission, which in turn lower the battery life. The problem below talks about this scenario but only for "threshold" functions.

Questions/Comments?



Closest pairs of points

Input: n 2-D points $P = \{p_1,...,p_n\}; p_i = (x_i, y_i)$

 $d(p_i, p_j) = ((x_i - x_j)^2 + (y_i - y_j)^2)^{1/2}$

Output: Points p and q that are closest



Dividing up P R Q

First n/2 points according to the x-coord

Recursively find closest pairs



An aside: maintain sorted lists

 P_x and P_y are P sorted by x-coord and y-coord

 Q_x , Q_y , R_x , R_y can be computed from P_x and P_y in O(n) time



Life is not so easy though



Euclid to the rescue (?)





The distance is larger than the **x** or **y**-coord difference



All we have to do now



The algorithm so far...

Input: p 2 D points D = (p_1, p_2) b $p_2(y_1, y_2)$

 $O(n \log n) + T(n)$

input. If 2-D points P = { $p_1,,p_n$ }, $p_i = (x_i, y_i)$		
Sort P to get P _x and P _y		
Closest-Pair (P _x , P _y)	O(n log n)	T(< 4) = c
If n < 4 then find closest point by brute-force		T(n) = 2T(n/2) + cn
Q is first half of P _x and R is the rest	O(n)	
Compute Q_x , Q_y , R_x and R_y	O(n)	
$(q_0,q_1) = Closest-Pair (Q_x, Q_y)$		O(n log n) overall
$(r_0, r_1) = Closest-Pair (R_x, R_y)$		
$δ = min (d(q_0, q_1), d(r_0, r_1))$	O(n)	
S = points (x,y) in P s.t. $ x - x^* < \delta$	O(n)	
return Closest-in-box (S, (q ₀ ,q ₁), (r ₀ ,r ₁))	Assume c	an be done in O(n)

Questions/Comments?



Rest of today's agenda

Implement Closest-in-box in O(n) time